

Home > Games > Magic > Magicthegathering.com > Magic Arcana



Magic Arcana
 Wednesday, May 9,
 2007

Killing Creatures in Past, Present and Future

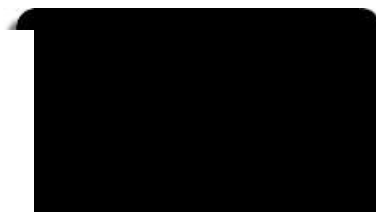
The temporal themes of the *Time Spiral* Block are played out across a series of common black kill spells. *Time Spiral* is full of themes of the past. Premature Burial kills a creature that has come into play a turn ago—a spell that destroys creatures “in the past.”



Planar Chaos’s themes are about the alternate present. Cradle to Grave kills a creature that came into play *this* turn—a piece of removal usable only in the immediate present.



Future Sight is all about the future. Grave Peril isn’t an instant or sorcery; it is an enchantment. It sticks around until it finds an adequate target. In effect, when you cast it, you’re killing a creature that hasn’t even arrived yet—a spell that reaches “into the future.”



PRODUCTS

MAGIC ONLINE

MESSAGE BOARDS

- Magic General Forum
- magicthegathering.com Forum

RULES



[Discuss](#) on the message boards



[Magic Arcana](#) archive

[About Us](#) | [Jobs](#) | [New to the Game?](#) | [Inside Wizards](#) | [Find a Store](#) | [Press](#) | [Help](#) | [Sitemap](#)

© 1995-2007 Wizards of the Coast, Inc., a subsidiary of Hasbro, Inc. All Rights Reserved.
[Terms of Use](#) - [Privacy Statement](#)

